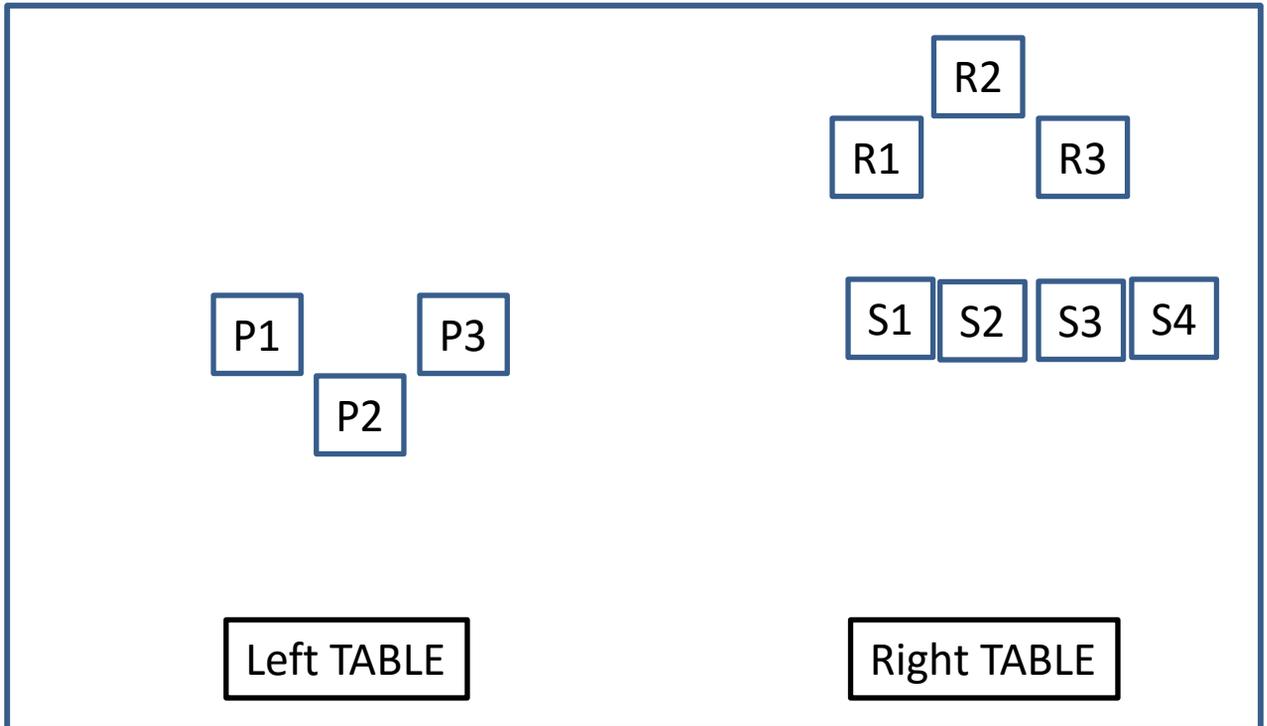


Good Guys Posse Gunfight at Dry Gulch Ranch Stage 1



***“Say your prayers
you Dickweeds”***

**10 – Rifle
10- Pistol
4+ - Shotgun**



PROCEDURE

All Shotgun Targets are engaged until down

Pistols loaded five rounds each and holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle and shotgun staged on right table. Starting position at left table. With hands on the table, say the line: ***“Say your prayers you Dickweeds”***

ATB Starting from either direction engage pistol targets in a ***double tap Nevada sweep***. Holster pistols. Move to right table. Starting from either direction engage rifle targets as in a ***Nevada sweep no double taps***. Restage rifle open and MT on table. Retrieve shotgun and engage targets until down. Proceed to the unloading table.

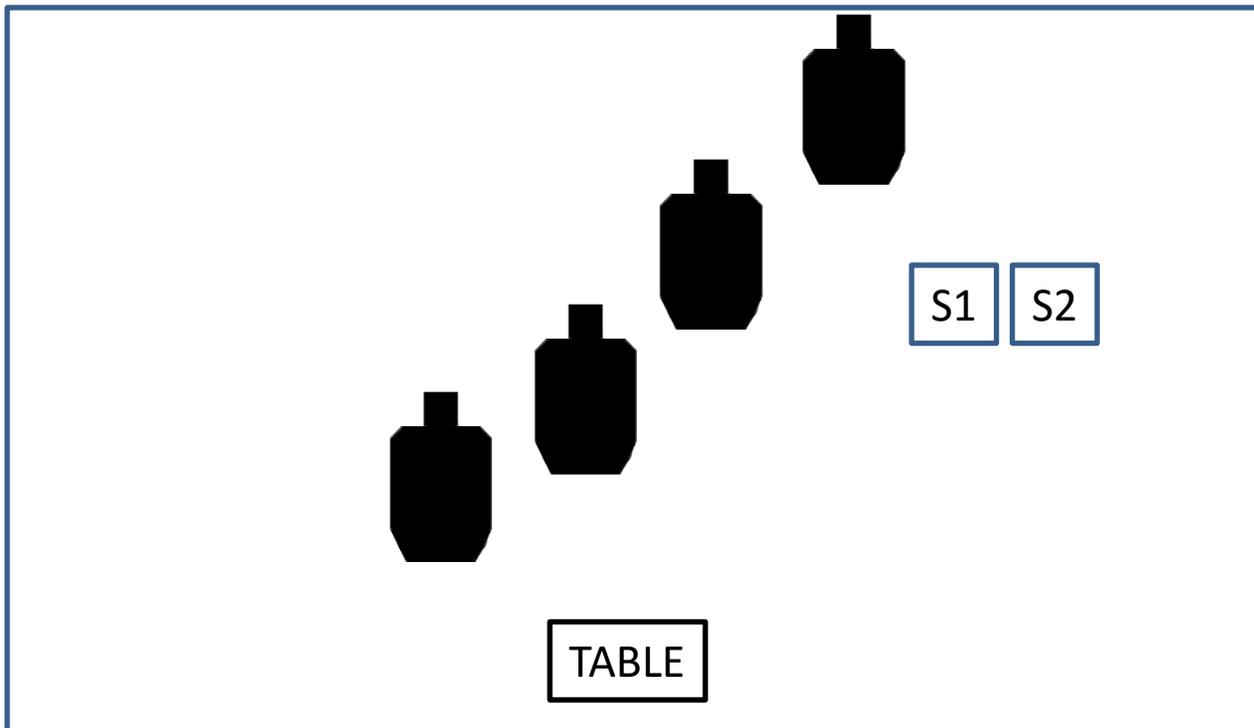


Good Guys Posse Gunfight at Dry Gulch Ranch Stage 2



Two-Four-Six-Eight
All season long!

10 – Rifle
10- Pistol
2+ - Shotgun



PROCEDURE

All Shotgun Targets are engaged until down

Pistols loaded five rounds each staged on table. Rifle, ten rounds, hammer down on MT chamber staged on the table. Shotgun open and MT staged on the table. Starting Position: One hand on rifle stock the other on shotgun stock. Say the Line: **“Faster than you will ever be!”**

ATB engage targets from either direction stating with rifle or pistols as follows: Two rounds on first target-Four rounds on second target-Six rounds on third target-Eight rounds on fourth target. Engage the shotgun targets once each in either direction. Restage all firearms on the table. Proceed to the unloading table.

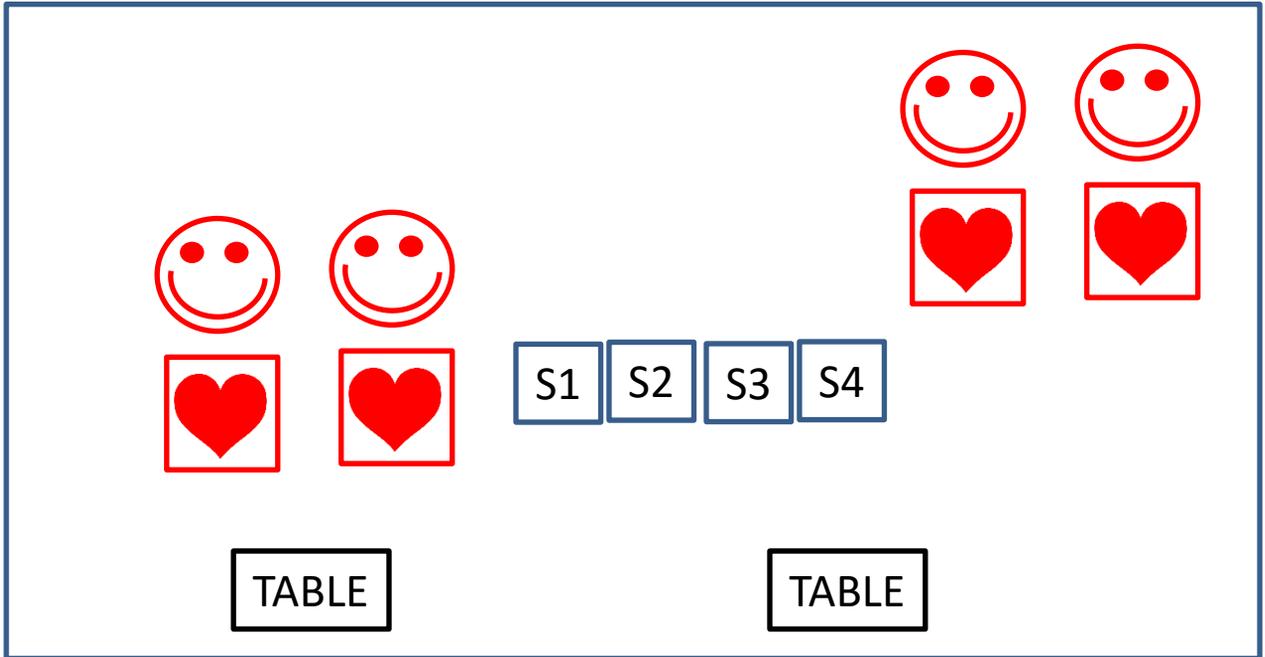


Good Guys Posse Gunfight at Dry Gulch Ranch Stage 3



"It's the Younger Gang"

10 – Rifle
10 - Pistol
4+ - Shotgun



PROCEDURE

All Shotgun Targets are engaged until down

Pistols loaded five rounds each holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle and shotgun staged at right table. Starting position at left table. Say the line, "Let's get 'em, it's the Younger Gang".

ATB Draw one or both pistols and engage pistol targets with **three to the head and two to the heart** no double taps. Holster pistols. Move to right table Pick up rifle and engage rifle targets with **two to the head and three to the heart** no double taps. Retrieve shotgun and engage shotgun targets until down. Proceed to the unloading table.

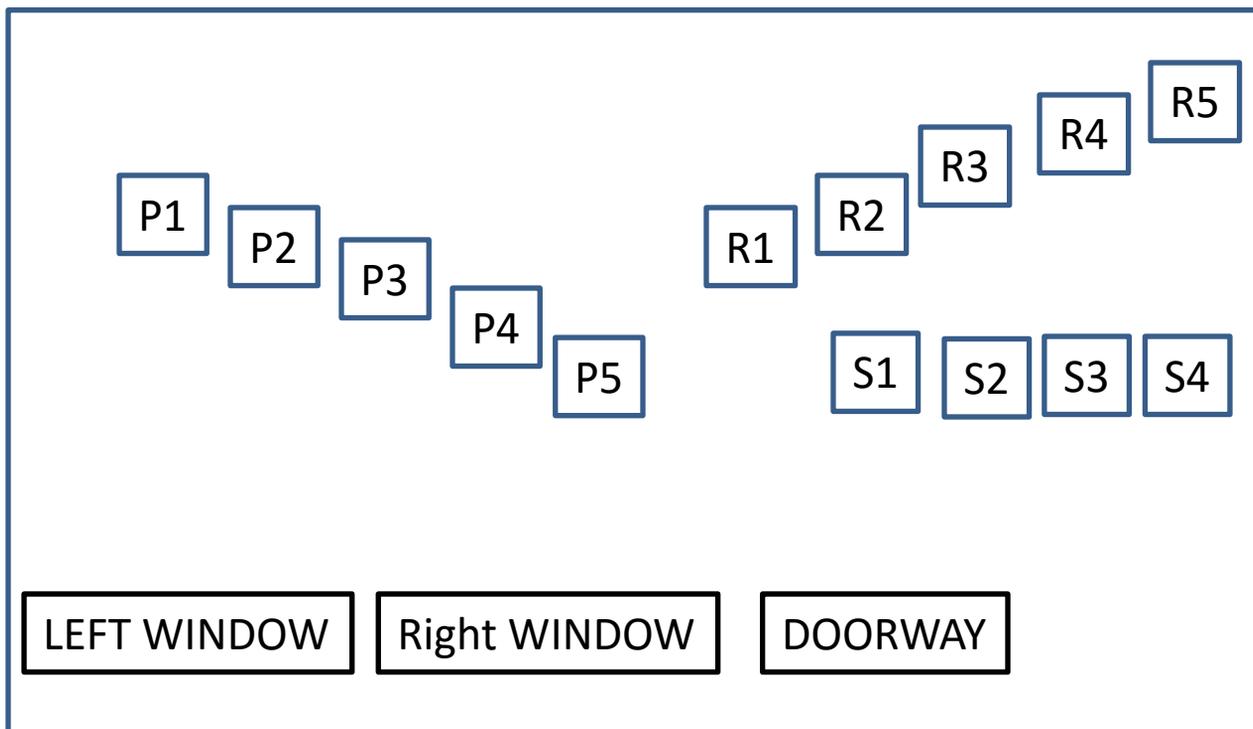


Good Guys Posse Gunfight at Dry Gulch Ranch Stage 4



“Two bullets for each of ya!”

10 – Rifle
10- Pistol
4+ - Shotgun



PROCEDURE

All Shotgun Targets are engaged until down.

Pistols loaded five rounds each holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle and shotgun staged on table at the doorway. Starting position standing at the right window. Say the line, “Two bullets for each of ya!”

ATB: Engage pistols target in a double tap sweep starting from either direction. Holster pistols and move to doorway. Engage rifle targets in a double tap sweep from the **same direction** as you shot your pistols. Restage rifle open and MT on table. Pick up shotgun and engage shotgun targets from the **same direction as your pistol and rifle targets** until down. Proceed to the unloading table.

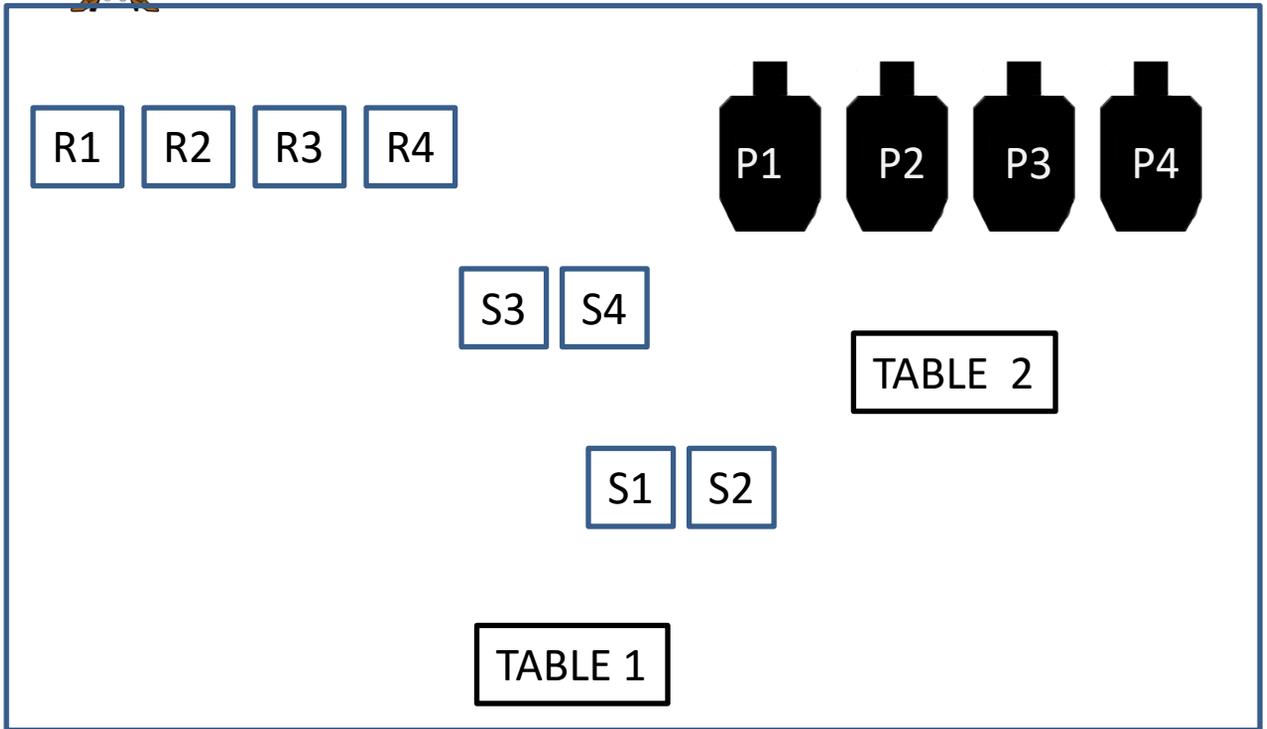


Good Guys Posse Gunfight at Dry Gulch Ranch Stage 5



Waltzin' with Varmints?

10 – Rifle
10- Pistol
4+ - Shotgun



PROCEDURE

All Shotgun Targets are engaged until down

Pistols loaded five rounds each holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT both staged on Table 1. Starting position at table 1.

ATB Say the line “ So many varmints, so little time”. Pick up the shotgun engage targets 1 and 2 until down. Place shotgun open and MT on table 1 pick up rifle and engage rifle targets in a “Lawrence Welk” sweep left to right replace rifle open and MT on table 1. Pick up shotgun and proceed to table 2 place shotgun on table 2, draw one or both pistols and engage pistol targets in a “Lawrence Welk” sweep left to right, holster pistols. Pick up shotgun and engage shotgun targets 3 and 4 until down. Proceed to unloading table.

