

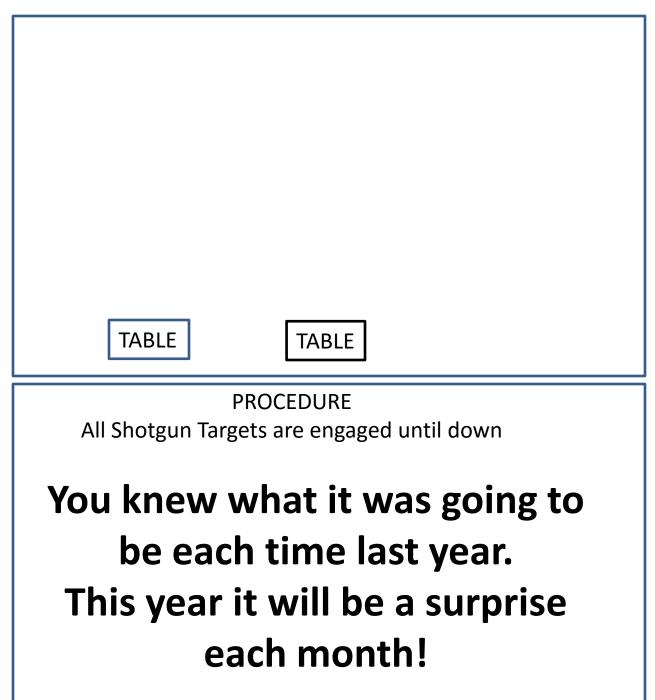
down. Make shotgun safe. .

Stage by JC Deadwood

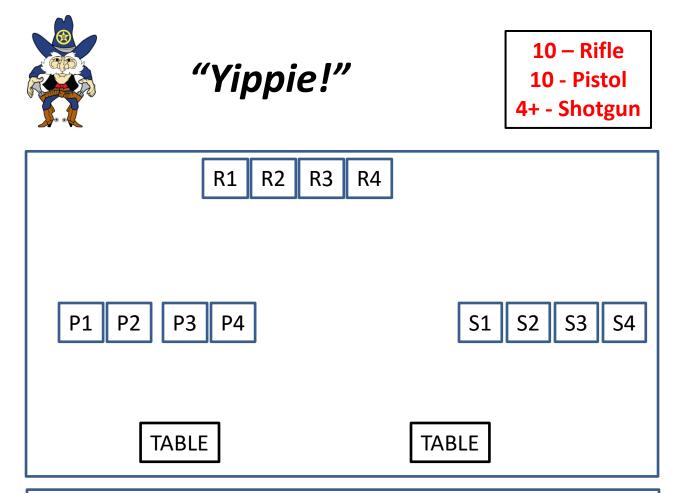


As Gomer says, "Surprise! Surprise! Surprise"

10 – Rifle 10- Pistol 4+ - Shotgun



Stages by Old B C Coot



PROCEDURE

All Shotgun Targets are engaged until down

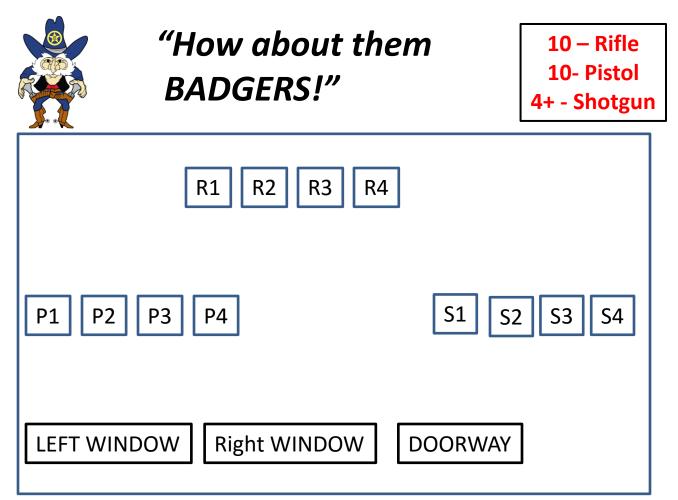
Pistols loaded five rounds each and holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle and shotgun staged on right table. Starting position with hands flat on left or right table. Say the line *"Yippie!"*

Shooting Sequence: ? -? -? (Rifle Cannot Be Last)

ATB engage targets as follows:

Pistol/Rifle: 2-1-1-1 sweep, starting from either direction. Repeat (yes you can). Holster pistols / Make rifle safe.

Shotgun: Engage targets from either direction until down. Make shotgun safe.



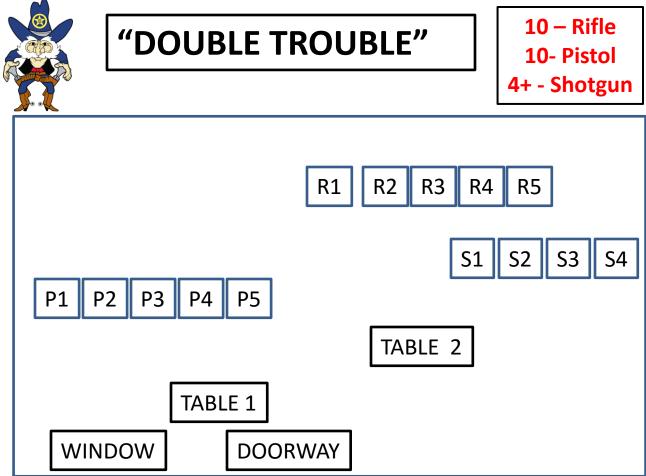
PROCEDURE

All Shotgun Targets are engaged until down.

Pistols loaded five rounds each holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle staged in the right window and shotgun staged on table at the doorway. Starting position standing at the left window. With hands on either side of the window say the line *"Go Bucky!"*

ATB: Engage pistols targets from either direction in a Badger Sweep 1-2-3-4-1-2-3-1-2-1. Holster pistols and move to right window. Engage rifle targets in opposite direction of pistols in a Badger Sweep. Restage rifle open and MT on table. Pick up shotgun and engage targets in either direction. Proceed to the unloading table.

Stages by Old B C Coot



PROCEDURE

All Shotgun Targets are engaged until down

Pistols loaded five rounds each holstered. Rifle, ten rounds, hammer down on MT chamber staged on Table 2 and shotgun open and MT staged on Table 2. Starting position at window with hands on hat say the line **"I'll double down on this one"**

ATB Engage pistol targets in a **DOUBLE TAP SWEEP from either direction**. Holster pistols. Move to table 2 pick up rifle and engage targets **in a DOUBLE TAP SWEEP in the same direction as your pistols.** Restage rifle on table open and MT. Retrieve shotgun and engage targets from either direction. Proceed to unloading table.

Stages by Old B C Coot