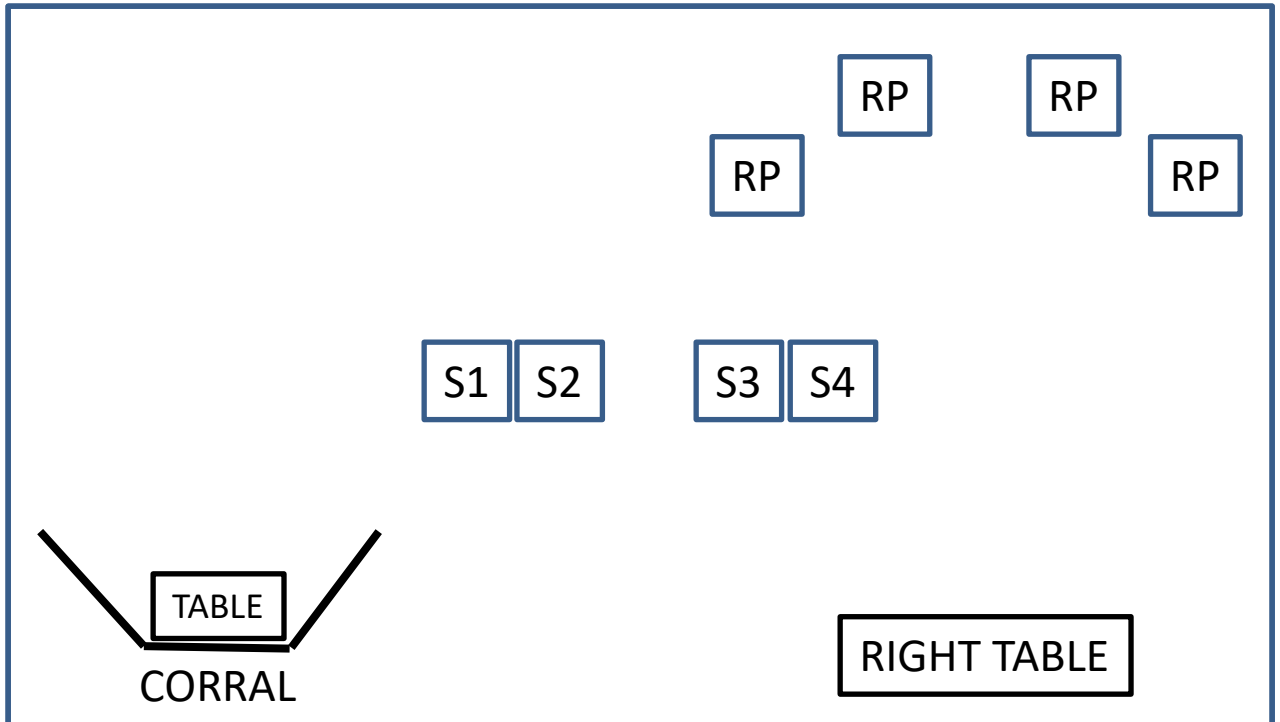


Good Guys Posse Gunfight at Dry Gulch Ranch Stage 1



10 – Rifle
10 – Pistol
2+ - Shotgun



PROCEDURE

Pistols loaded five rounds each. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. All firearms staged and made safe on right table. Starting position behind right table with hands at your sides.

Shooting Sequence: ? - ? - S

ATB engage targets as follows:

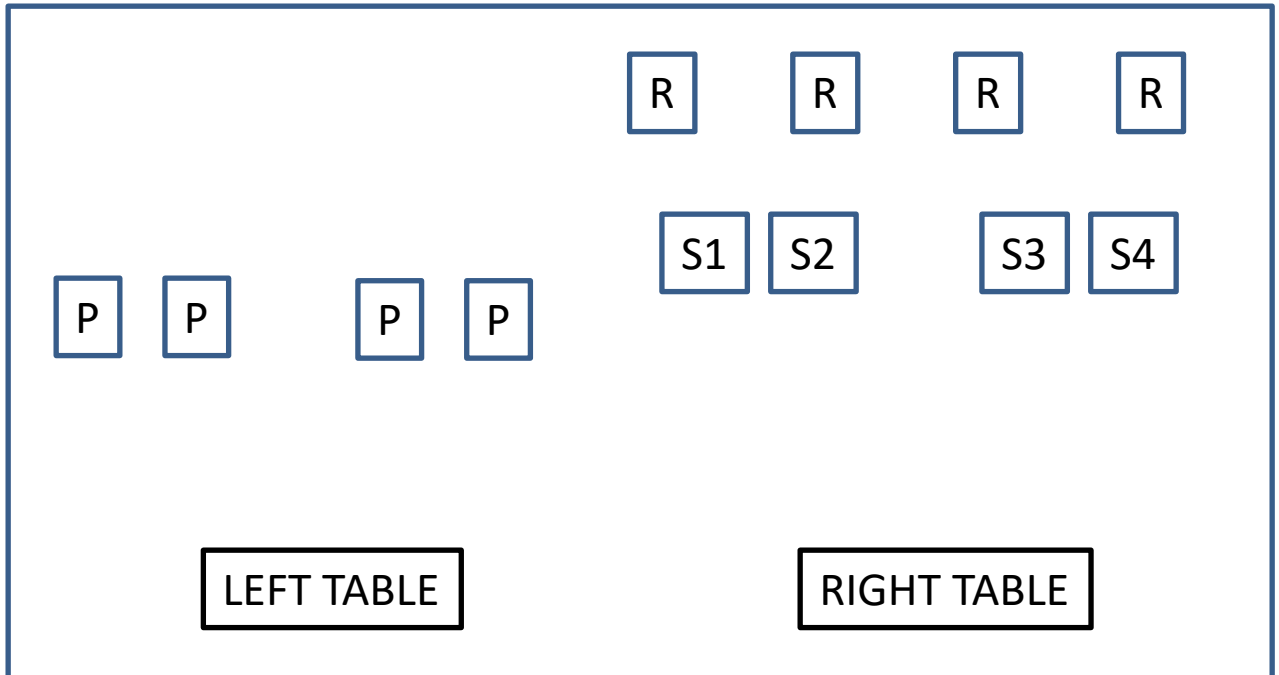
Rifle / Pistol: From the right table, engage each target 5 times. Round count.

Shotgun: From behind the right table, engage any two shotgun targets until down.

Good Guys Posse Gunfight at Dry Gulch Ranch Stage 2



10 – Rifle
10- Pistol
4+ - Shotgun



PROCEDURE

Pistols loaded five rounds each and holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Shotgun and Rifle staged on right table. Starting position, behind either table with starting firearm(s) in hand.

Shooting Sequence: ? – ? – ? (Rifle not last)

ATB engage targets as follows:

Rifle: From the right table, in a regressive sweep starting from either end (P1, P2, P3, P4, P2, P3, P4, P3, P4, P4). Make Safe.

Shotgun: From the right table, engage knockdown targets until down. Make Safe.

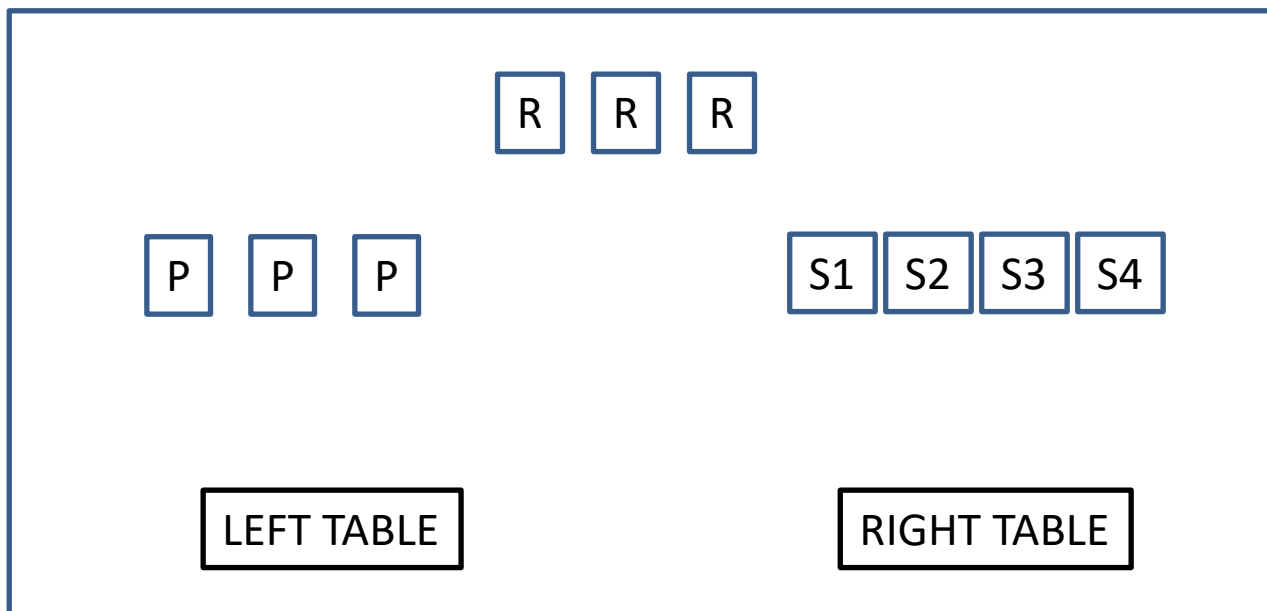
Pistol: From the left table, engage the targets, same as rifle. Make Safe.

Stages by JC Deadwood

Good Guys Posse Gunfight at Dry Gulch Ranch Stage 3



10 – Rifle
10 - Pistol
4+ - Shotgun



PROCEDURE

Pistols loaded five rounds each and holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle and Shotgun staged on right table. Starting position behind the right table, with hands flat on table.

Shooting Sequence: R – S – P

Rifle – From behind the right table, engage each target at least two times. Round Count. Make safe.

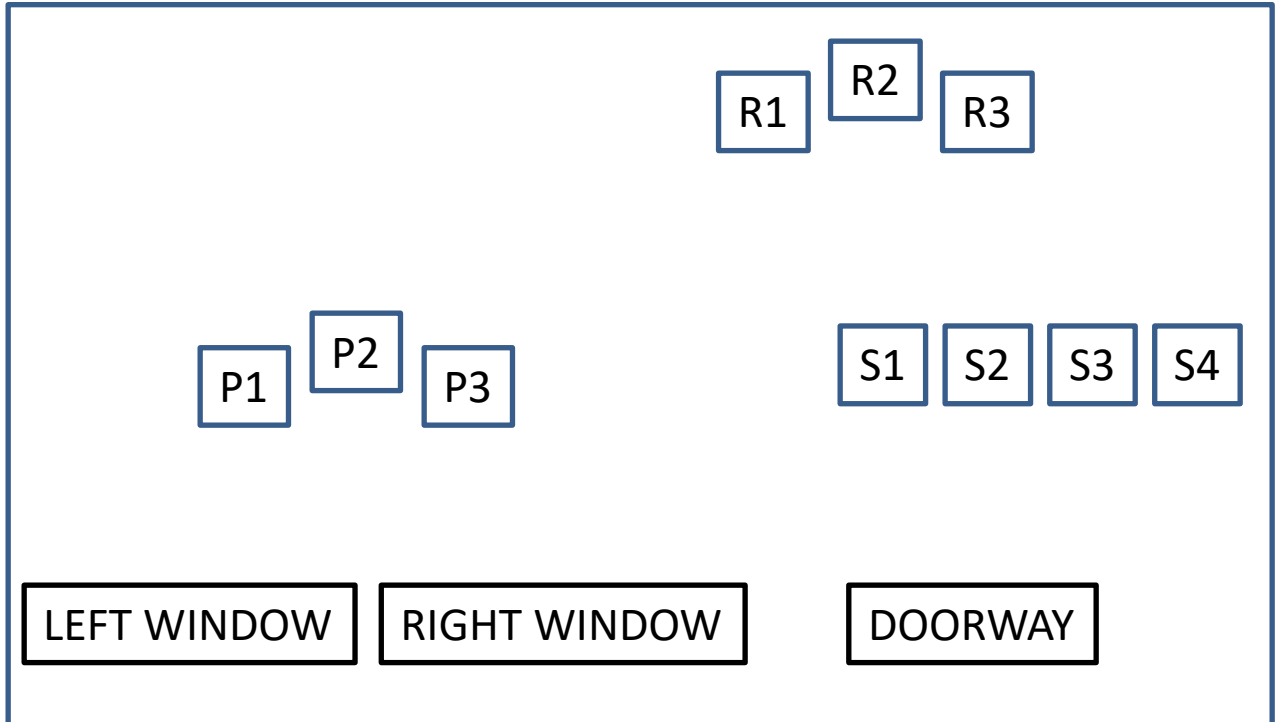
Shotgun – From behind the right table. Engage knockdowns until down, any order. Make safe.

Pistol – From behind the left table, engage the targets same as rifle.

Good Guys Posse Gunfight at Dry Gulch Ranch Stage 4



10 – Rifle
10- Pistol
4+ - Shotgun



PROCEDURE

Pistols loaded five rounds each and holstered. Rifle, ten rounds, hammer down on MT chamber and shotgun open and MT. Rifle and shotgun staged on right table in doorway. Starting position at the left window with hands flat on fence, shoulder high.

Shooting Sequence: P - R - S

Pistol: From the left window, engage the targets in a 1 – 3 – 1 sweep from either direction. Move to right window and engage the targets in a 1 – 3 – 1 sweep from either direction.

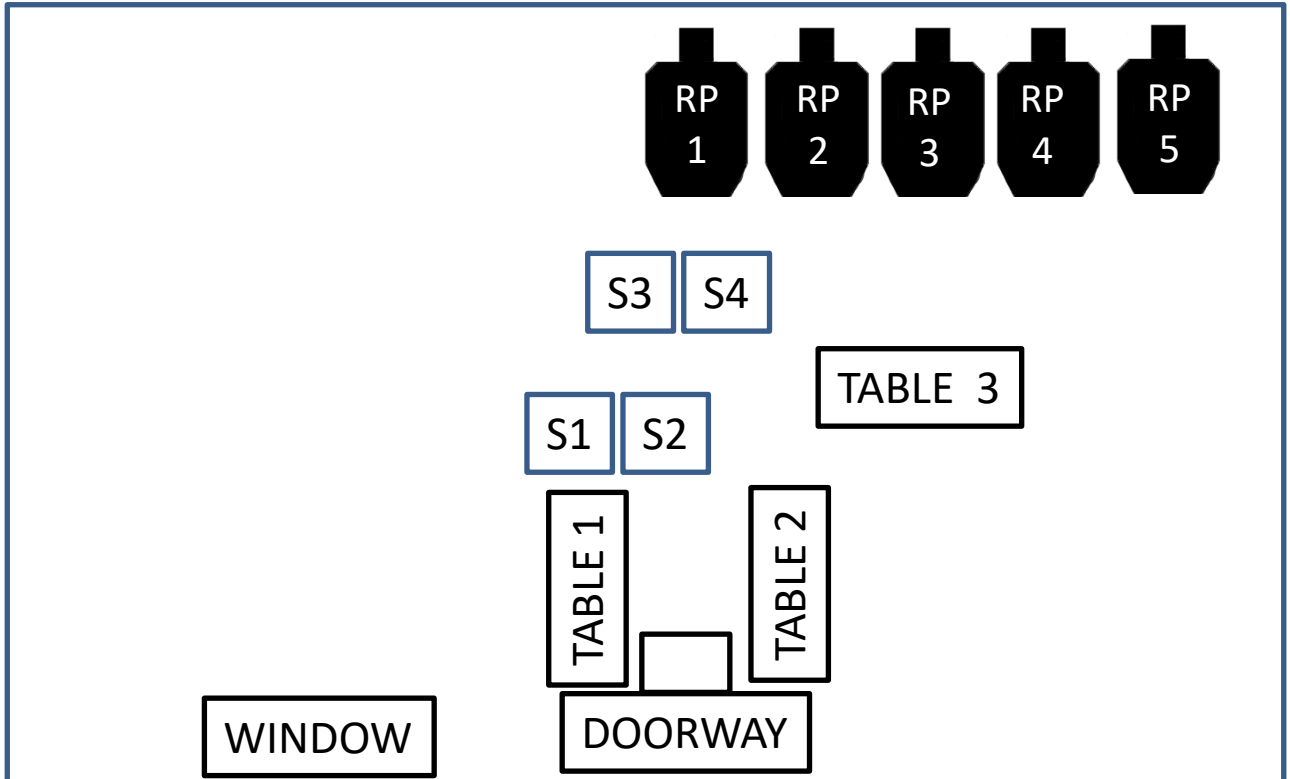
Rifle: From the doorway, engage the targets in a 1 – 3 – 1 sweep from either direction, repeat. Yes you can.

Shotgun: From the doorway, engage targets until down. Make shotgun safe.

Good Guys Posse Gunfight at Dry Gulch Ranch Stage 5



10 – Rifle
10 – Pistol
4+ - Shotgun



PROCEDURE

Pistols loaded five rounds each and holstered. Rifle, ten rounds, hammer down on MT chamber staged on table 1 or 2. Starting position in the doorway with shotgun in hand, holding shells if you want.

Shooting Sequence: S – R – P

From between the tables, engage the shotgun targets until down. Make shotgun safe on table 1 or 2.

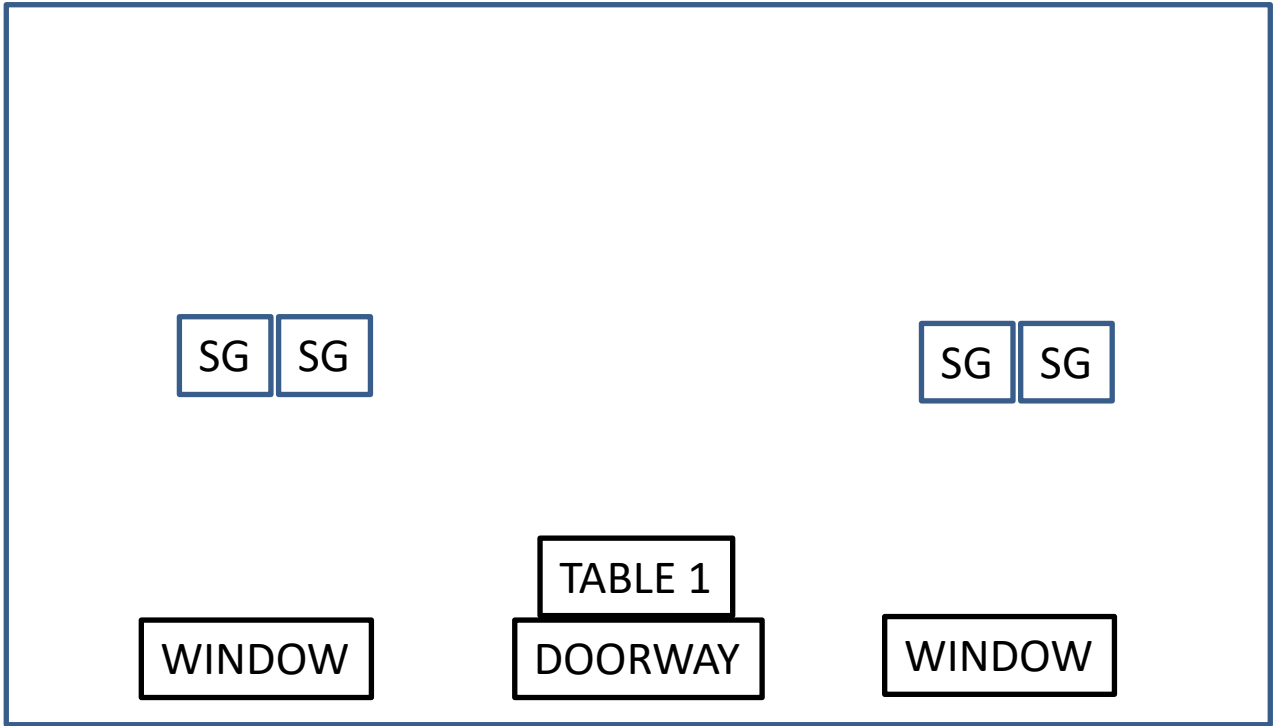
From between the tables, engage the rifle/pistol targets at least once each. Round Count. Make rifle safe on table 1 or 2.

From table 3, with your pistols engage the rifle/pistol targets same as rifle.

Good Guys Posse Gunfight at Dry Gulch Ranch Stage 6



0 – Rifle
0 – Pistol
4+ - Shotgun



PROCEDURE

Starting at either window, with shotgun in hand.

ATB engage 2 knockdowns from each window.

Knockdowns must be down before moving to the next shooting position. All shots must be taken from the boardwalk.